

20 OVERS/T20 DETAILED MATCH DAY RULES

SUMMARY	Competing	
PURPOSE	Representative	
DESCRIPTION	This format is one of two options (T20) for those players who have been selected from their club or school team to apply their skills against opposition of a similar higher standard in a carnival, tournament or development squad setting.	
INDICATIVE AGE	U13	
СОАСН	Accredited Representative (Level 2) Coach	
GAME TYPE	• T20 (20 over game)	
BALL	142g hard or leather (male)142g hard or leather (female)	
TIME	120 mins (2hrs) The Association/Competition Manager have the option to include a cut off time for the 1st innings if required for local needs including facilities usage, travel time, daylight issues or heat.	
EQUIPMENT	 Helmet's must be worn at all times whilst batting & wicketkeeping. Pads Gloves Protector (males) Additional safety equipment can be worn based on match conditions and/or personal preference. 2 sets of stumps - minimum of 1 set of portable stumps is recommended. Bat size: Size 5 or 6 (weight <2lb or <900g) is recommended. Measuring tape or string to measure Pitch length and boundary. Boundary markers Chalk, tape or paint to mark crease. 	
BOUNDARY	 50m (maximum) Boundary is to be measured from the middle of the pitch. Refer to Boundary Setup Document for further information on the boundary setup process. 	

PITCH TYPE AND LENGTH	 Turf Wicket (preferred) or Hard Wicket. 18m length – measured stump to stump. For simplicity in measurement, stumps can be brought in at each end to the 2 front crease lines (17.7m). 	
OVERS	• 20 overs per team (120 balls)	
TEAM	• 11 players per team	
INNINGS	• 1 innings of 20 overs per team	
BATTING	There is no compulsory retirement in Representative Cricket. Association/Competition Managers have the option to implement a retirement limit (40 balls faced), at their discretion. Any retired batters can return to the crease after all players have batted, in the order they retired. Coaches are encouraged to provide opportunities to all selected players.	
BOWLING	 6 balls per over (All wides and no-balls are to be re-bowled). A minimum of 5 players must bowl. There is a maximum of 4 overs per bowler. Bowlers change end after each over. The Association or Competition Manager can alter playing conditions to allow 5 or 10 overs to be bowled from one end at a time. 	
FIELDING	 Rotation of fielders is recommended to ensure all players experience all positions. No fielders within 10 metres (except regulation off side slips, gully and wicket keeper). Mandatory field placements in playing conditions to encourage and provide opportunities for skill development. For mandatory fielding placements please see <i>Fielding Restrictions – Stage 2 Representative</i> Document. The Umpire is to signal a no-ball for those deliveries where the fielding restrictions are deemed to be breached. 	
DISMISSALS	All modes of dismissal count.	



30 OVER (FEMALE) & 40 OVER (MALE) DETAILED MATCH RULES

SUMMARY	Competing	
PURPOSE	Representative	
DESCRIPTION	This format is one of two options for those players who have been selected from their club or school team to apply their skills against opposition of a similar higher standard in a carnival, tournament or development squad setting.	
INDICATIVE AGE	U13	
СОАСН	Accredited Representative (Level 2) Coach	
GAME TYPE	30 over One Day game (maximum) - female 40 over One Day game (maximum) - male	
BALL	142g hard or leather (female)142g hard or leather (male)	
TIME	180 mins (female) 240 mins (male) The Association or Competition Manager have the option to include a cut off time for the 1st innings if required for local needs including facilities usage, travel time, daylight issues or heat.	
EQUIPMENT	 Helmet's must be worn at all times whilst batting & wicketkeeping. Pads Gloves Protector (males) Additional safety equipment can be worn based on match conditions and/or personal preference. 2 sets of stumps - minimum of 1 set of portable stumps is recommended. Bat size: Size 5 or 6 (weight <2lb or <900g) is recommended. Measuring tape or string to measure Pitch length and boundary. Boundary markers Chalk, tape or paint to mark crease. 	
BOUNDARY	 50m (maximum) Boundary is to be measured from the middle of the pitch. Refer to Boundary Setup Document for further information on the boundary setup process. 	

PITCH TYPE AND LENGTH	 Turf Wicket (preferred) or Hard Wicket 18m length – measured stump to stump For simplicity in measurement, stumps can be brought in at each end to the 2 front crease lines (17.7m). 	
OVERS	30 overs per team (female) 40 overs per team (male)	
TEAM	• 11 players per team	
INNINGS	1 innings of 30 overs (maximum) per team (female) & 1 innings of 40 overs (maximum) per team (male). To combat issues surrounding facility usage and match time, Associations and Competition Managers have the option to play split innings/ quarters cricket (2 innings per team of 15/20 overs each) over 2 weeks at their discretion.	
BATTING	 There is no compulsory retirement in Representative Cricket. Association/Competition Managers have the option to implement a retirement limit (80 balls faced), at their discretion. Any retired batters can return to the crease after all players have batted, in the order they retired. Coaches are encouraged to provide opportunities to all selected players. 	
BOWLING	 6 balls per over (All wides and no-balls are to be re-bowled). A minimum of 5 players must bowl. There is a maximum of 8 overs per bowler (male) and 6 overs per bowler (female). Bowlers change end after each over. The Association or Competition Manager can alter playing conditions to allow 5 or 10 overs to be bowled from one end at a time. 	
FIELDING	 Rotation of fielders is recommended to ensure all players experience all positions. No fielders within 10 metres (except regulation off side slips, gully and wicket keeper). Mandatory field placements in playing conditions to encourage and provide opportunities for skill development. For mandatory fielding placements please see Fielding Restrictions – Stage 2 Representative Document. The Umpire is to signal a no-ball for those deliveries where the fielding restrictions are deemed to be breached. 	
DISMISSALS	All modes of dismissal count.	



FIELDING RESTRICTIONS

20 OVER AND 40 OVER

Given the necessity to continue to emulate the field and game play of a regular Stage 2 match i.e. 9-a-side, the following fielding restrictions will apply to Stage 2 representative level matches:

20 OVER INNINGS

Over	Fielding Restrictions
0-6	Must have 2 fielders on the boundary¹
7-10	Must have 4 impacted players²
11-15	
16-20	

40 OVER INNINGS

Over	Fielding Restrictions	
0-5	Month have 2 feeldows on the have done	
6-10	Must have 2 fielders on the boundary ¹	
11-15		
16-20	Must have 4 impacted players²	
21-25		
26-30		
31-35		
36-40		

Please Note: The same fielding restrictions surrounding the 40 over innings applies to the 30 over innings used for female representative cricket at Stage 2.

The Umpire is to signal a no-ball for those deliveries where these fielding restrictions are deemed to be breached

- Boundary fielders must be within 4 metres of the boundary at the bowlers point of release. This also applies to any player fielding on the boundary as an impacted player.
- Total number of players either fielding on the boundary or in the slips cordon. Slips cordon is inclusive of slips & gully only. Coaches/captains can use any combination of boundary & slips cordon fielding positions at their discretion i.e. 2 boundary & 2 slips cordon, 3 boundary & 1 slips cordon; however, they must total 4 during the period those restrictions are in play.